

Hamburger Scenario Tournament Sheet

Player :

Player Number :

Scenario :

Date :

Difficulty Level :

Final Ranking :

	ROUND 1		ROUND 2		ROUND 3		ROUND 4	
Opponent's Name :								
Category of points :	Normal	Modified	Normal	Modified	Normal	Modified	Normal	Modified
Characters :								
Items :								
Factions :								
Allies :								
Creatures :								
Miscellaneous :								
Total MPs :								
MP Points :								
Scenario Points :								
Tournament Points :								
Accumulated Tournament Points :								

*** The MP points :**

If a player has at least two times the number of MPs of his opponent, it is a decisive victory.

Otherwise, it's a marginal victory.

- decisive victory : 4 TPs
- marginal victory : 3 TPs
- tie : 2 TPs
- marginal defeat : 1 TP
- decisive defeat : 0 TP
- a bye : always 3 TPs

A "The One Ring" victory is a decisive victory.

*** The Scenario points, for each scenario fulfilled :**

If the player wins due to MPs :

- 7 TPs for a difficult scenario
- 6 TPs for a medium-hard scenario
- 5 TPs for an easy scenario

If the player loses, or if there is a tie :

- 5 TPs for a difficult scenario
- 4 TPs for a medium-hard scenario
- 3 TPs for an easy scenario